

PhD Student · Human-Computer Interaction

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Education _____

PhD Student in Computer Science

Lille, France

Université de Lille

2012 - current

Exploring interactive sub-spaces for gestural midair interaction

- Supervised by Laurent Grisoni
- MINT team CRISTAL/INRIA

M.S in Computer Science

Lille, France

Université de Lille

2012

• Specialized in Image Vision and Interaction

B.S. in Computer Science

Lyon, France

UCBL (Université Claude Bernard Lyon 1)

2010

Professional Experience _____

Teaching assistant

Lille, France

University of Lille

2015-current

Teaching various courses to computer science students. See *Teaching* section for more details

Research Internship in MINT Team

Lille, France

University of Lille/Inria Nord-Europe

2012 (6 months)

Bimanual Interaction for parametrization of commands

Research Internship in GEOMOD Team - LIRIS

Lyon, France

UCBL (UNIVERSITY OF LYON)

2011 (2 months)

Procedural Generation of canyons

Research Project in GEOMOD Team - LIRIS

Lyon, France

UCBL (UNIVERSITY OF LYON)

2011 (1 month)

Procedural Generation of rivers

Undergraduate Internship - IT Support department

Lyon, France

EDEN GAMES - ATARI

2010 (4 months)

Managed the issues of the teams. Operated OS migration of all PCs. Improved the intranet service for days of vacation visualizations.

Publications _

Talaria: Continuous Drag & Drop on a Wall Display

ISS'16

HANAE RATEAU, YOSRA REKIK, LAURENT GRISONI, AND JOAQUIM JORGE

Niagara Falls, Canada

Exploring tablet surrounding interaction spaces for medical imaging

SUI'14

HANAË RATEAU, LAURENT GRISONI, AND BRUNO ARAUJO

Hawaii, USA

Mimetic interaction spaces: controlling distant displays in pervasive environments

IUI'14

Hanaë Rateau, Laurent Grisoni, and Bruno Araujo

Haifa, Israel

Paper and Demo

Other Communications _____

Interaction on Grammar Based Generated Content

Doctoral Consortium IEEE VR'14

Hanae Rateau Minneapolis

Mimetic interaction spaces: controlling distant displays in pervasive environments

AFRV 2014 - French Association for Virtual Reality

Hanae Rateau, Laurent Grisoni, and Bruno De Araujo

Reims, France

Scientific Mediation on Virtual Reality for the event *Chercheurs Itinérants* during the Science Celebration operation in France

Hanae Rateau Lille, France

Program Committees _____

2015 **Review**, World Haptics Conference

2015 **Review**, CHI

2014 **Student Volunteer**, IHM'14 *Lille, France*

Teaching _____

University of Lille

2014	1st semester - B.S , Introduction to programming	54h
2015	4th semester - B.S, Web Technologies	36h
2014	5th semester - 3rd year B.S , Design patterns and Object Oriented Programming	42h
2015	1st semester - 1st year M.D., Distributed Applications	72h (2x36h)

IUT of LILLE

2016	1st semester - BETC equivalent, Introduction to HTML/CSS	18h
2016	3rd semester - BETC equivalent, Data Structures and algorithmic	32h
2016	3rd semester - BETC equivalent , Advanced Object Oriented Programming - Design patterns	24h
2017	2nd semester - BETC equivalent, Introduction to HCI	64h (2x32h)
2017	4th semester - BETC equivalent, Introduction to networks	40h (2x20h)
2017	4th semester - BETC equivalent, Rich web clients - Javascript	15h

About me _____

Languages French (native), English (fluent)Interests Squash, traveling, video games, series

January 23, 2017 Hanae Rateau · Résumé 2